

Abbreviated Checklist

Memorize and verbalize everything

Before leaving Dock/Beach

Weather/Wind/Obstacles

Life Jackets, Headsets

Path Out

Before Start (WFMMM)

Water Rudders: Down

Fuel: Fullest Tank

Mixture: Rich

Mags: Both

Master: On

Cold: 3 Pumps Prime, Hot: 0/As Needed

Clear of Dock/Beach (CO,HHH)

Carb Heat: On

Oil Pressure: Check

Headsets (and ALL Switches): On

Hatches: Secure

Harnesses: On

Runup (CIGARS)

Controls: Free/Correct

Instruments: Set (Altimeter 500')

Gas: Fullest Tank

Attitude: Set, Area: Clear

Run Up: Perform (Once CHT > 200° or 5 min)

- Throttle: 1700 RPM
- Mags: Check L, R, Both
- Carb Heat: Check
- Throttle: Idle

Safety: Hatches, Harnesses

Takeoff and Step Taxi (FFCARS)

Fuel: Fullest Tank

Flaps: Set

Carb Heat: Off

Attitude: Set, Area: Clear

----- Continuous Flow -----

Rudders: Up

Stick: Back

Getting On Step

First Rise

Second Rise

Neutralize

Tune for Step (Throttle Back if Step Taxi)

After Takeoff

Positive Rate: Flaps Clean

75, 25: 75 mph, 2500 rpm

Before Landing

Carb Heat: On

Fuel: Fullest Tank

Water Rudders: Up

Landing

Touchdown

Shutdown

Let it Slide

Nose Comes Up, Stick Comes Back

After Landing

Water Rudders: Down

Flaps: Clean

Carb Heat: On

Engine Shutdown - Docking/Beaching

HHH (Headsets, Hatches, Harness): Off

Switches: Off (Except Mags/Master)

Ammeter: Check Charge (Positive)

----- Once in Gliding Distance -----

Mixture: Cutoff

----- Dock/Beach Assured -----

Mags: Off

Master: Off

Emergencies - Engine Rough/Failure, Fire (GMMS)

Gas: Fuel Selector

Mixture: Mixture, Carb Heat, Primer

Mags: Check

Switches: Master